

HOW DO WE DEVELOP THE SKILL SET NEEDED TO BENEFIT FROM DIGITAL TRANSFORMATION?



1. CHALLENGES

- Technology is a powerful tool that has changed how healthcare professionals act in their daily work and with patients.
- It has provided patients with access to Health Care in new ways, and it has provided patients with access to different ways of communicating and working together with health care professionals.

2. WE NEED TO FOCUS ON

- Creating or developing a culture of Lifelong Learning,
 - Changing workflows and behavior
- Fostering equal opportunities and equal access for all users of the health care system.
- Building strong skills partnerships and learning from each other
 - Always being prepared for evolving skills needs

3. SOME CONCEPTS AND METHODOLOGIES DEVELOPED WITHIN THE DISH PROJECT

LIU: Allows for a more personalized learning experience through the LIU meetings. The participants have more freedom to choose the methods and tools that help them learn best.

OTJT: Improves participants' technological skills through access to different channels and places to do the training. OTJT helps the participants prepare for the future. Participants become equipped to face a highly technological future and will be able to adapt quickly.

Assessment: through in-situ assessment and reflections. DISH gives access to flexible learning methods. DISH enables a more personalized kind of learning and assessing the skills obtained

4. SOLUTIONS

- Patient schools are being established for teaching digital skills to patients. The schools are using the DISH concepts.
- Apps are tested to secure equality and equal opportunities for all patients and securing no language barriers
- Video solutions are developed further to ensure equal opportunities no matter where you live.
- Virtual Reality (VR) will be used in the training of both patients and healthcare workers
- Patient involvement through the app My Hospital
- Projects focusing on medicine distribution to patients hindering failure in the medicine distribution through the use of technology and apps.

What is coming next after DISH?



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